

Somewhere wonderful awaits.

Choose your colors. Then add one little detail of your own.



Follow the road and plan a stop worth remembering.

My name: _____

Spot 3 little changes.

Circle the 3 added details in picture B. Everything else is the same.

A



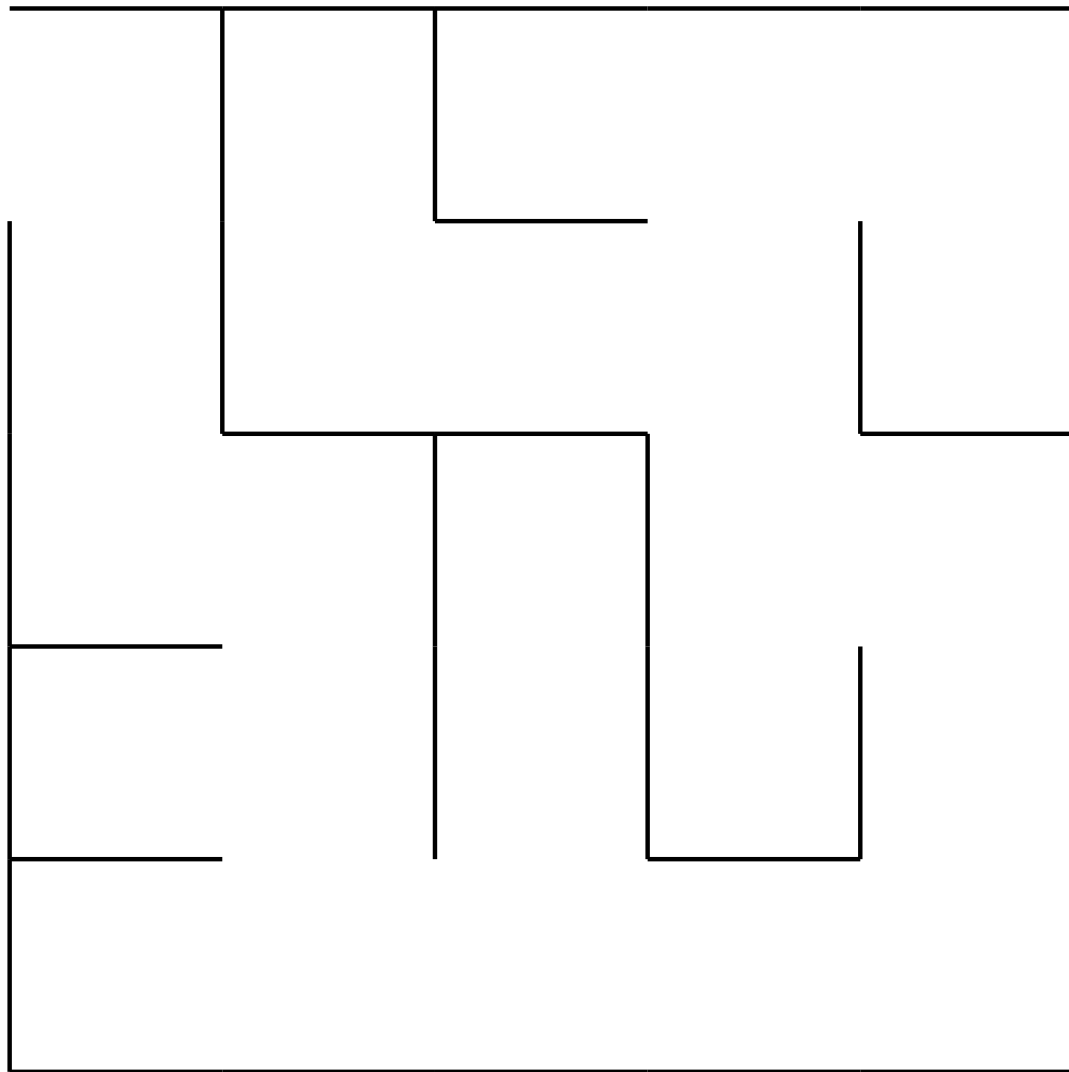
B



A way to the next adventure.

Start on the left. Follow the open path to the lookout.

START



FINISH

THE LOOKOUT

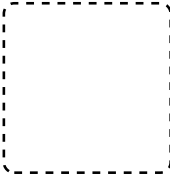
Try the path with your finger, then trace it with a pencil.

A little puzzle to solve.

Look carefully. What comes next?

Keep the pattern going.

1



2



3



4



A grown-up can help you name the pictures. Draw or say what comes next.

A postcard from anywhere.

A little paper project. Ask a grown-up to help with cutting.

Draw a scene from your real or imaginary trip in the top half.

A POSTCARD FROM SOMEWHERE WONDERFUL

Dear

I would love to show you...

From

Grown-up: cut around the outside. Fold on the dashed line so the drawing is outside. Tape the edges together if you like.

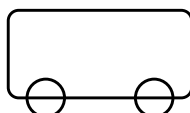
Your story starts here.

Draw a place you would love to visit.

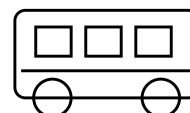
A little start, then your own ideas.



1. Start with a rectangle



2. Add two round wheels



3. Add windows

FINISH THIS PICTURE



- ☐ Something to see
- ☐ Something to do
- ☐ Someone to go with

Follow the steps, then add your three ideas. Tell someone about your picture.

The little details, found.

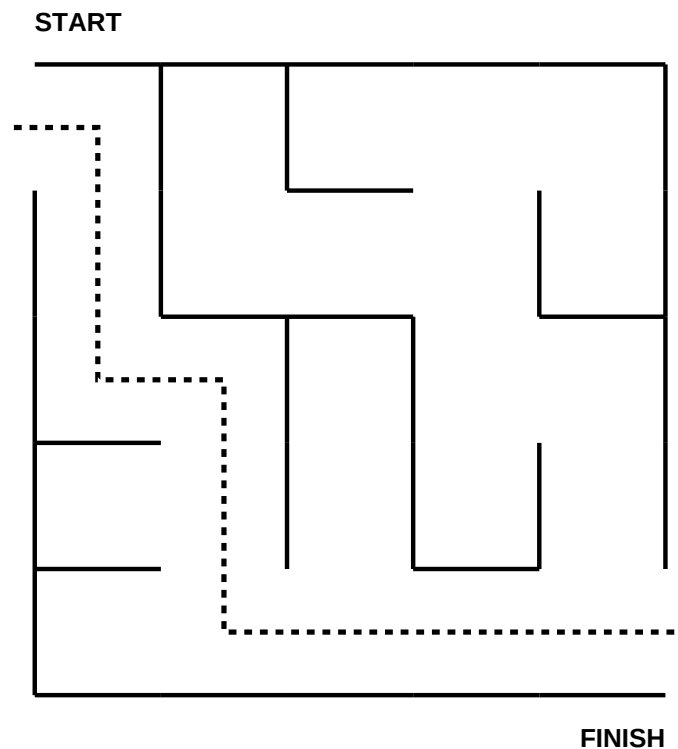
Grown-up answer page: the added details in picture B.



1. A star on the front of the van
2. A circle on the top road sign
3. A triangle on the suitcase

A helping hand for grown-ups.

Suggested ages 4-5. Choose a level by interest and confidence, not age alone.



Puzzle answers

Next pictures, top to bottom: suitcase, suitcase, sun, suitcase.

Before you begin

Print pages 1-6 for your child. Keep pages 7-8 for yourself.

Bring pencils or crayons. The paper project also needs scissors for a grown-up; the postcard or flags may need tape.

Read prompts aloud as needed. Let your child draw or explain an answer instead of writing. There is no time limit.

These are play activities, not an assessment. Try one page first and stop or change level when your child wants to.